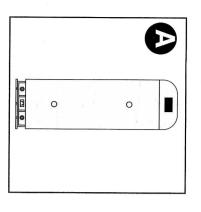
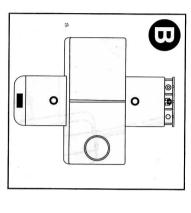
Easy to Follow Instructions

Lunging Zombie Reaper - MR124236

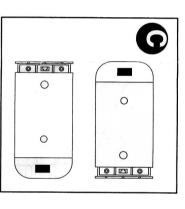
Parts List:



Front leg



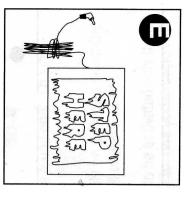
Back Leg



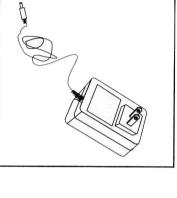
Right and Left legs



Character with Mechanism



Step Here Pad



Power Adapter



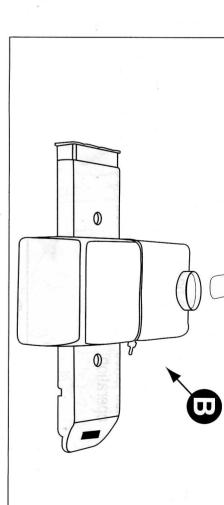
WHO YOU BOUGHT IT FROM, AND WHAT SPECIFICALLY IS WRONG. THANK YOU. SUPPORT@MORRISCOSTUMES.COM, OR BY PHONE 704-332-3304. IN YOUR EMAIL INQUIRY, PLEASE INCLUDE: YOUR ORDER NUMBER, BEFORE ASSEMBLING, REMOVE ALL THE ABOVE PARTS FROM BOX. IF ANY PART IS MISSING, PLEASE CONTACT CUSTOMER SERVICE AT

Assembly Instructions:



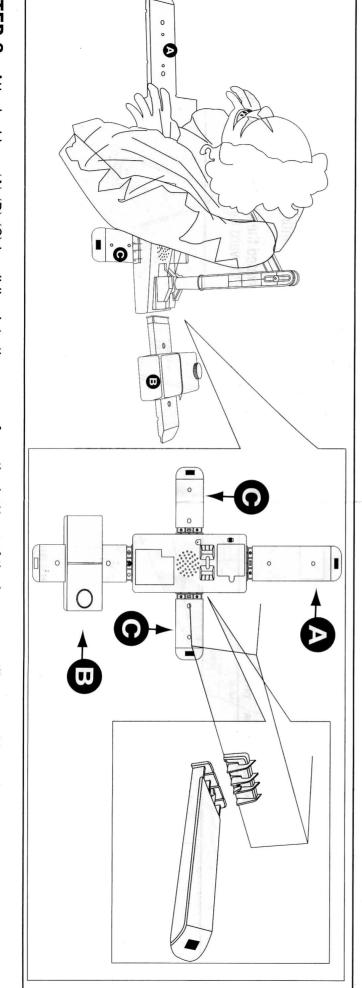


STEP 1 Remove all parts from Box. Place character with mechanism (D) flat on the floor with the bottom of the base down.



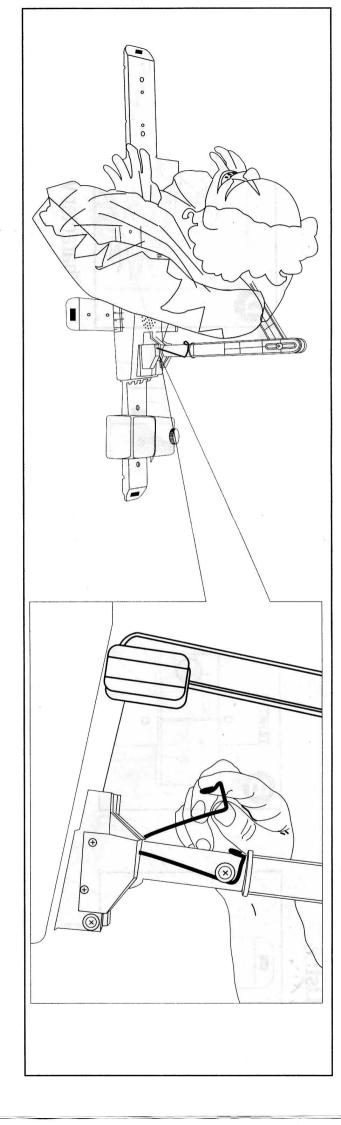
STEP 2 Fill water bottle and secure cap (B). Make sure the cap is tight to prevent leakage.

Note: do not over tighten cap.



STEP 3 Attached legs (A) (B) (C) by sliding into the groove from the bottom of the base up until snapped into place.

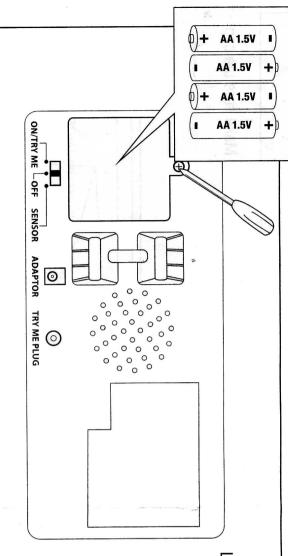
Hook and loop enclosure



STEP 4 Lift Character until poles are vertical and attach 2 springs as shown.

TEP 5 Plug in the try me pad (E) - Optional Plug in AC Power Adapter to the base, plug into a standard power outlet- NOTE: this is optional, this item also takes 4 AA batteries (not included) for wireless operation.

STEP 6 Attach costume to hook and loop fasteners at ends of each leg. (A) (B) (C)



Operation Instructions:

Lunging Zombie has 3 settings which can be found on the main Function Control box.

- Sensor: This setting allows the item to only be activated when the Infra-red sensor is activated. The item will operate for one audio-cycle with each sensor activation.
- ON/Try-Me: This setting allows the item to be activated only if the Try-Me is triggered. The item will operate for one audio-cycle with each Try-Me activation.
- OFF: Turns off the function entirely

When the sensor is activated the Character lights and sound will begin, then it will lunge forward for a startling effect!

Enjoy

Note: No weight should be placed on the item at any time.

Note: Make sure there is no obstruction to hinder the Characters movement

Warning: Do not turn on item until assembly is complete. Stay clear of item when operating.

obstructions from around the mechanism and the item will have one abnormal cycle before resetting itself for normal operation. Note: In the event the movement of the item is obstructed and the mechanism cannot move, the mechanism will make a loud "clicking" noise. Clear all