

# Shape Matching Active Play Game Instructions:

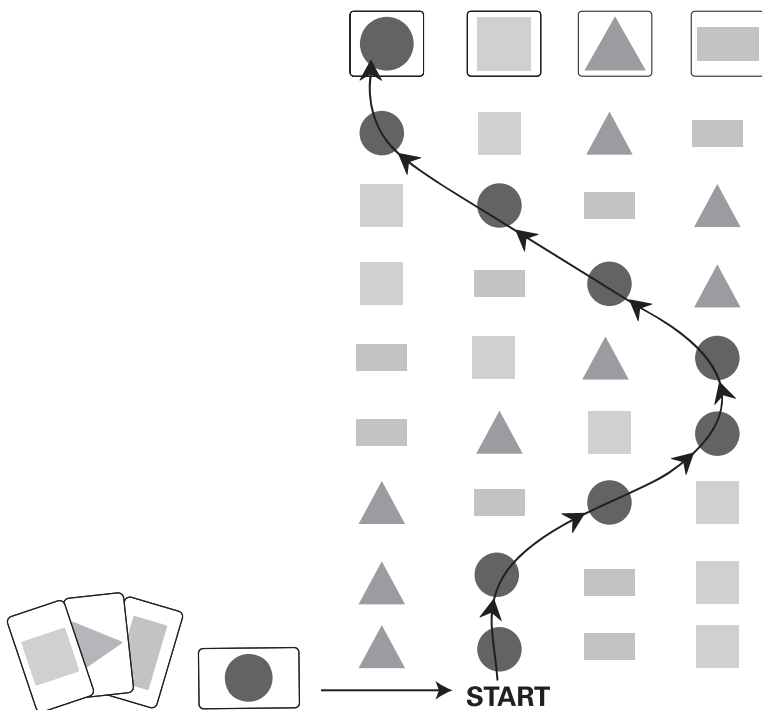
Ideas for Use:

## SHAPE

- 1) Use floor decals to lay out a path for students to follow. Let one student at a time pick a card. Instruct the student to follow the path of their assigned shape until they get to the end.

## COLOR

- 2) Randomly place floor decals in an area. One at a time allow students to draw a card. When all students have their cards ask them to go stand on one of the floor decals that has the same color as their card. When all students have found a floor decal with their card color, ask them to hand their card to a different student. Ask the students that just received a card to also find a floor decal with the color that matches their card.



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