

JEOPARDY

OBJECTIVES

- Encourage team work
- Learn new facts about animals

GRADES

2-4

ESTIMATED TIME

40-60 minutes



MATERIALS NEEDED

- [Animal Trivia Challenge Cards](#)
- Whiteboard with markers to draw Jeopardy Board

SETTING THE STAGE

Draw a Jeopardy board on the whiteboard or chalkboard (see below for an example)

PROCEDURE

Divide students into teams of 3-5 players.

The first team chooses a category and point value. This space is crossed off of the Jeopardy board.

The teacher draws the corresponding card and asks the question presented on the card.

If the team answers correctly, they receive points and get to choose another category.

If a team answers incorrectly, they do not receive points and play moves to the next team.

JEOPARDY

PROCEDURE

Once all the categories and point values have been played, the team with the most points wins.

NOTE: point values do not relate to specific questions, it is luck-of-the-draw as to which question will be asked. You can choose to ask advanced questions for the higher point values.

FOLLOW UP

- Did your team ever disagree? How did you resolve this?
 - What was your strategy for the game?
 - What animal facts surprised you?
 - Name one thing new that you learned.

Jeopardy Board Example:

- The categories are the three types of cards
- Use more or less point options depending on time

Rank It	Name It	Know It
100	100	100
200	200	200
300	300	300
400	400	400
500	500	500
600	600	600